

Under 9 Competition Rules

Maximising Participation and Minimising Competition is the ethos of the under 9 League

Each Team will play 3 matches per 'mini tournament'.

Matches will be played simultaneously as follows:

Round 1: Team 1 v Team 2 and Team 3 v Team 4

Round 2: Team 4 v Team 1 and Team 2 v Team 3

Round 3: Team 1 v Team 3 and Team 4 v Team 2

- Games will start at 10am and finish by 1pm. Any games incomplete at that time will be awarded to the side with the highest run rate.
- 2 points for a win, 1 point for a draw, plus a further point for playing the game.
- 8 players per team under 9 at midnight 31 August in previous year.
- Target of at least 1 girl in each team.
- Each game, 1 innings per side, 8 overs per innings - 4 pairs batting 2 overs each.
- Team score starts at 200 and runs are scored in the normal way. 5 runs are deducted for each wicket lost however there are no LBWs.
- Every player bowls 1 over.
- Bowlers are encouraged to bowl overarm, however underarm bowling is also acceptable.
- If the ball bounces more than twice (or more than once if delivered underarm) or if it is a full toss above the batter's waist a 'no ball' will be called.
- 2 runs will be added to the score for wides and no balls, however no extra delivery will be bowled other than in the final over of the innings.
- No fielder other than the wicketkeeper is allowed to field within 10 yards of the batter on strike.

Recommended Pitch Sizes and Equipment

- Recommended pitch length is 15 yards – likely to be a cut strip on the outfield
- Recommend a maximum boundary of 30 yards from each set of stumps
- Youth size "Incrediball"
- Kwik or Inter Cricket stumps or normal cricket stumps
- Kwik /Inter cricket or normal cricket bats
- Small pads for batters are optional